

 <b>South Farnham School</b> <i>The Continual Pursuit of Excellence</i> Part of the South Farnham Educational Trust	Games Subject Knowledge Organiser		
	Spring Term	Year 6	Strands covered: Handball

#### What prior knowledge should students have?

- Pupils know where to position themselves to be an effective attacker or defender.
- Pupils have begun to send the ball with a variety of passes and receive the ball while moving.
- To work as a team to close space and to retrieve the ball from the opponent.

#### What skills will students learn? (Disciplinary Knowledge)

- To develop the correct technique to pass the ball with the shoulder, bounce and fake pass. This should be done on the move and with accuracy.
- To use the correct tactics when defending. Blocking the ball with high hands, intercepting passes, swatting the ball, and retreating to the D.
- To use fake shots to deceive the goalkeeper and aim for corners.
- To use all body parts when goaling to help keep the ball out of the goal.

#### What key knowledge will be taught? (Substantive Knowledge)

- To know the main rules in handball.
- Children should be able to make decisions about when to pass, shoot, or defend based on the game situation.
- Children should be able to communicate effectively with their teammates in order to coordinate their movements and strategies.
- To know that a range of tactics will help their team be successful.

#### Basic rules of handball

- Players can only hold the ball for 3 seconds before passing, dribbling or shooting.
- Players may not push, hold or make physical contact with opponent.
- Only the goalkeeper is allowed in the goal area.
- Goalkeepers are allowed to play as an outfield player and leave the goal area.
- When the attacker dribbles with the ball and stops. They are not allowed to start dribbling again and must pass or shoot.

Key Vocabulary	Definition
Block	To use the hands or body to stop a shot from going into the goal. Blocking is a defensive skill that is used to prevent the opposing team from scoring.
Dribble	To bounce the ball on the ground once with one hand and then catch it with the same hand. The dribble can be used to move the ball around the court, avoid defenders, or create space for a shot.
Corner throw	A throw awarded to a team when the ball goes out of bounds behind the goal line. Corner throws are taken from the corner of the court.
Free throw	A shot awarded to a team when the opposing team commits a foul. Free throws are taken from the free throw line, which is 7 meters from the goal.