Geography Project

Today if we are successful we will be able to understand the hierarchy of settlements.

A settlement is simply a place where people live, be it a single house or a city filled with millions of people. The settlements we are looking at today are as follows:

```
Capital City
    |
   City
    |
   Town
    |
  Village
    |
  Hamlet
```

Task 1

Listen to the loom video about settlements and watch the following clip:
https://www.bbc.co.uk/bitesize/topics/zx72pv4/articles/zrbvjhv

From this you will have learnt more about different types of settlements. Using this information complete the Venn diagram to shows which settlements have which amenities.

Task 2

Using the Venn Diagram which you have created decide which settlement type each of the following places fall into: Guildford, Tilford, Farnham, Dora's Green and London. To do this you must visit the map of each area and identify which facilities the location has. Use this information to justify your choice of settlement.

Guildford: https://osmaps.ordnancesurvey.co.uk/51.23950,-0.57592,15

Tilford: https://osmaps.ordnancesurvey.co.uk/51.18570,-0.74758,15

Farnham: https://osmaps.ordnancesurvey.co.uk/51.21461,-0.80121,16

Dora's Green: https://osmaps.ordnancesurvey.co.uk/51.23133,-0.83250,16

London: https://osmaps.ordnancesurvey.co.uk/51.23950,-0.57592,15

Task 3

For this task you will be creating a fictional settlement. Firstly, select one of the above settlement types (hamlet, village, town or city). Next, create and label a bird's eye view map of your fictional settlement identifying the amenities which show which type of settlement you have drawn.